

RESOLUTION NO. 2014-02

A RESOLUTION OF THE CITY OF PECK, NEZ PERCE COUNTY, IDAHO TO
AMEND THE EXISITING WATER RATE ORDINANCE AND PROVIDING AN
EFFECTIVE DATE

WHEREAS, the City of Peck is the owner of the water distribution system in the City of Peck, Idaho; and

WHEREAS, from time to time it is necessary to review and change the rates for water usage; and

WHEREAS, it is necessary to increase the basic rate beginning October 1, 2014, to SIXTY-ONE DOLLARS and EIGHTY SEVEN CENTS (\$61.87) for the first 10,000 gallons of water used each month on each water meter for the residents of the City of Peck. The additional amount of ONE DOLLAR FIFTY CENTS (\$1.50) per 1,000 gallons of water over 10,000 gallons used each month shall be charged for each 1,000 gallons used over the basic rate; and

WHEREAS, there are households that are in a voluntary disconnect water status. Those households shall be charged one-half (1/2) the basic rate while disconnected or THIRTY DOLLARS and NINTY FOUR CENTS (\$30.94) per month while in the disconnected state; and

NOW, THEREFORE, BE IT RESOLVED by the City Council for the City of Peck, Nez Perce County, Idaho as follows:

Section 1: The basic rate, beginning October 1, 2014, shall be SIXTY-ONE DOLLARS and EIGHTY SEVEN CENTS (\$61.87) for the first 10,000 gallons of water used each month on each water meter for the residents of the City of Peck. The additional amount of ONE DOLLAR FIFTY (\$1.50) CENTS per 1,000 gallons of water over 10,000 gallons used each month shall be charged for each 1,000 gallons used over the basic rate.

Section 2: The households that are in a voluntary disconnect water status shall be charged one-half (1/2) the basic rate while disconnected or THIRTY DOLLARS and NINTY FOUR CENTS (\$30.94) per month while in the disconnected state.


Section 3: This resolution shall take effect and be in force from and after its passage and approval

DATED this 21st day of August, 2014.

CITY OF PECK
Nez Perce County, Idaho


MAYOR

ATTEST:

By 
City Clerk/Treasurer